



Portchester Sailing Club



Open Cruiser Race Saturday 23rd April 2016

1 RULES

1.1 The race will be governed by RRS prescriptions of the RYA, PSC 2016 cruiser racing sailing instructions which may be downloaded from www.portchestersc.org

2 ELIGIBILITY & ENTRY

2.1 The race is open to: All mono hull Keelboats and will be sailed using The Portchester Sailing Club Cruiser Handicap (PSCCH).

2.2 All entrants will be considered members of Portchester Sailing Club for the day of the race and are invited to attend the Club after sailing for the Prize giving.

3 SCHEDULE

3.1 Racing will start at 12:00 BST off Portchester Castle, the warning signal will be at 11:55.

3.2 All entrants must sign on to race by calling Portchester Race Control on VHF CH 37/M1 no later than 5 minutes before the warning signal.

4 SAILING INSTRUCTIONS

4.1 The Course letter will be broadcast to all competitors on VHF CH37 / M1 no later than 5 minutes before the warning signal.

4.2 The position of all marks is as defined in Portsmouth Harbour Racing Chart (v2016-03-14)

4.3 Section 8 "Time Limit" of the 2016 Portchester SC Cruiser Sailing instructions is amended for this race so that the time limit is 2hr 30 minutes. However, where the first boat finishes within this time limit then the limit will be extended by a further hour to 3hrs 30 mins .

Start Line: a line between a committee boat located South of Portchester Castle and an inflatable buoy.

Finish Line: an imaginary line between the black and Yellow post on the front of Portchester SC start hut and Pile 76 (Green) and onwards

Course W:	Course X:	Course Y:	Course Z:
B4 (S) Pile 45 (S) Z1 (S) A2 (S) B4 (P) Pile 102 (P) Finish	B4 (S) Pile 45 (S) Z1 (S) A2 (S) Z1 (P) Finish	Z1(S) A2 (P) B4 (P) Pile 85 (P) Finish.	As defined by the race committee and broadcast on VHF Channel 37 10 minutes before the scheduled start time

- N.B After the Start competitors must stay on the channel side of all channel markers except those in Portchester Lake north of Pile 80 and except where the course